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**A quick guide on how to get the dark spheres for Titan 3.**

1) Go to Titan 1 and kill **a harried courier** until it drops **a sealed letter**. Drop rate is probably around 10%. 3-4 couriers every repop.

2) Go into Titan 3 to find **Zarconis of the Abyss** and give him the sealed letter. You can still give him the letter when in combat. In return for the letter Zarconis will give you **a Master Key.** This key has a rot timer of 24 hours but you can farm all you want during this time. The master key also unlocks hidden doors in 2 other rooms with in Titan 3. Each of these rooms is NOPK regardless of the repop and can also be portaled out of. You can use these rooms for a quick exit or to dodge an incoming gank. Room 9 (open vault), 21(open door) and 26(open door) are the locations of each hidden room. Use Nokfah’s map to locate each room number.

3) Once you get the Master Key go back to Titan 3 and go to room 9(2se from Salkin). Type **open vault** to unlock the exit down. Once down inside the vault a mob will aggro you. Pick up the **large metallic band** sitting on the floor. You can portal out of this room if needed. The dark sphere is inside of the band so keep this item. A new band spawns each repop.

4) Go to Terra level 3 and kill **Stalkers** and loot **a Skeletal Key** from them. Same drop rate same as the sealed letters in Titan. You need this key so you can open the metallic band and get the dark sphere from inside. Skeletal Key is consumed each time you use it on a band so this item will also need to be farmed.

5) Go back to the Titan entrance where **a man in a suit** is standing. Give a Skeletal Key to the man and he will unlock the metallic band. Make sure to unkeep the band before doing this. He will then give back the band which will allow you to get the sphere from inside.

The dark sphere does around 10,000-14,000 damage to all mobs in your current room regardless if they are attacking you or a party member. To use it just hold the item and it will trigger from there. It takes roughly 2 rounds for the sphere to active. To clear a room with 100% hp mobs you would need 2 spheres, 3 for boss spawns. This item will not work outside of Titan 3.

-Anymouse